

#### **TEAM LEADER**

#### **GUNNER**

#### **DRIVER**

- Grab gunner to
- safety
- Transmit
- possible
- "Rollover" if

- Drops down from
- hatch into vehicle
- Holds onto stationary object
- Yells "Rollover!"

- Releases
- accelerator
- Keep hands on wheel, braces for
- impact
- Yells "Rollover!"

# **HUMVEE HAS ROLLED OVER**

- Checks team for injuries
- Accounts for personnel and sensitive items
- Reports to higher HO

- Clears the weapon
- Checks the weapon's serviceability
- Shuts down engine
- Activates fire extinguisher
- Checks for injuries

#### TEAM LDR DETERMINES IT IS SAFE TO EXIT

- Exits the vehicle
- Seeks recovery of assets
- EXISTHE CHECIE
- Pulls security
- Exits the vehicle
- Checks for fuel spills, contains if necessary

IF TEAM LEADER DETERMINES IT IS UNSAFE TO EXIT **VEHICLE, PERSONNEL WILL WAIT FOR RECOVERY** 



# **GROUND GUIDE HAND AND ARM SIGNALS**

**Come Ahead** 



**Slow Down** 



**Stop or Halt** 



**Move in Reverse** 



**Turn Left** 



Turn Right



**Turn Off Engine** 



TINE	ИЭЛ	EVACUATION REQUEST MESSAGE
-	Location of Pickup Site.	
2	Radio Frequ., Call Sign, & Suffix.	
3	No. of Patients by Precedence.	
4	Special Equipment Required.	
5	Number of Patients by Type.	
9	Security of Pickup Site (Wartime).	
9	Number and Type of Wound, Injury, or Illness (Peacetime).	
2	Method of Marking Pickup Site.	
8	Patient Nationality and Status.	
6	NBC Contamination (Wartime).	
6	Terrain Description . (Peacetime).	
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LINE ITEM	EXPLANATION
1. Location of Pickup Site.	Encrypt grid coordinates. When using <i>DRYAD Numeral Cipher, the same SET line</i> will be used to encrypt grid zone letters and coordinates. To preclude misunderstanding, a statement is made that grid zone letters are included in the message (unless unit SOP specifies its use at all times).
2. Radio Frequency, Call Sign, Suffix.	Encrypt the frequency of the radio at the pickup site, <i>not</i> a relay frequency. The call sign (and suffix if used) of person to be contacted at the pickup site may be transmitted in the clear.
3. No. of Patients by Precedence.	Report only applicable info & encrypt brevity codes. A = Urgent, B = Urgent-Surg, C = Priority, D = Routine, E = Convenience. (If 2 or more categories reported in same request insert the word 'break' btwn. each category.)
4. Spec Equipment.	Encrypt applicable brevity codes. A = None, B = Hoist, C = Extraction equipment, D = Ventilator.
5. No. of Patients by Type.	Report only applicable information and encrypt brevity code. If requesting MEDEVAC for both types, insert the word "break" between the litter entry and ambulatory entry: L + # of Pnt = Litter; A + # of Pnt = Ambul (sitting).
6. Security Pickup Site (War time).	os in area, $P = Possibly$ enemy troops in area (approach with caution), $E = Enemy$ troops in caution), $X = Enemy$ troops in area (armed escort required).
<ol><li>Number and type of Wound, Injury, Illness (Peacetime).</li></ol>	Specific information regarding patient wounds by type (gunshot or shrapnel). Report serious bleeding, along with patient blood type, if known.
7. Method of Marking Pickup Site.	Encrypt the brevity codes. $A = Panels$ , $B = Pyrotechnic signal$ , $C = Smoke Signal$ , $D = None$ , $E = Other$ .
8. Patient Nationality and Status.	Number of patients in each category need not be transmitted. Encrypt only applicable brevity codes. $A = US$ military, $B = US$ civilian, $C = Non-US$ mil, $D = Non-US$ civilian, $E = EPW$ .
9. NBC Conta- mination, Wartime.	Include this line only when applicable. Encrypt the applicable brevity codes. N = nuclear, B = biological, C = chemical.
9. Terrain Descrip- tion (Peacetime).	Include details of terrain features in and around proposed landing site. If possible, describe the relationship of site to a prominent terrain feature (Take, mountain, tower).



### **GROUND GUIDE**

- 1. Dismount and walk completely around the vehicle to:
  - Verify clearance
  - Determine visual clear distance with a ground reference point from the

cab

of the vehicle.

- 2. Use hand and arm signals from FM 21-305 (next card)
- 3. Never walk or run backwards.
- 4. During periods of limited visibility, use a red-lens flashlight to signal the driver.

#### **DRIVER**

- 1. Clear the rear.
- 2. Sound your horn before you start to move.
- 3. Back immediately; never trust the scene you checked to stay the same.
- 4. Back slowly.
- 5. As you back, check both side mirrors.
- 6. Do not ever back further than necessary.
- 7. Always back to the driver's side.
- 8. Use a ground guide.
- 9. Always park so the first move in the vehicle is forward.

IF THE DRIVER LOSES SIGHT OF THE GROUND GUIDE, HE WILL STOP IMMEDIATELY.



#### TEAM LEADER

#### **GUNNER**

#### **DRIVER**

- Transmit

"Rollover" thru Intercom System - Keeps hands on turret - Releases

cage, braces for impact accelerator

- Yells "Rollover!"

- Keep hands on

# **ASV HAS ROLLED OVER**

- Checks team for injuries
- Turns master power to turret off after gunner clears weapon
- Turns vehicle master power off after driver turns off fuel
- Accounts for personnel and sensitive

- Turns turret to avoid blocking DRV hatch
- Turn turret power off and say "Weapon Clear"
- Secure personal equipment
- Turns off fuel shutoff switch and say "Vehicle Secure"
- Secure personal equipment

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# **COMMO CARD**

Location	Unit	Call Sign	Net ID

# **VEHICLE PCC**

MISSION ESSENTIAL		
□ LOAD PLANS		
□ PMCS (-10 MANUAL)		
□ NO LEAKS		
☐ OIL / PS / COOLANT LEVEL CORRECT		
☐ BATTERY LEVEL CORRECT		
☐ AIR FILTER CLEAN		
□ MREs		
☐ WATER CANS FULL / SECURED IAW LOAD PLAN		
☐ FUEL CANS FULL / SECURED IAW LOAD PLAN		
□ VEHICLE TOPPED OFF		
☐ BASIC LOAD AMMUNITION		
☐ BII / PIONEER TOOLS / M11		
□ CLS BAG		
☐ RADIOS (TIME/FREQs SET / INSTALLATION KITS		
SECURE)		
□ MANPACK AVAILABLE		
☐ ANTENNAS TIED DOWN		
<u>SUPPLIES</u>		
□ ONE ROLL 100MPH TAPE		
□ 550 CORD		
☐ REFLECTIVE SURFACES CLEAN (COVERED IN THE		
DEFENSE)		
□COMMO CHECK COMPLETE		
□ CHOCK BLOCK		
□ DRIP PAN		
☐ SAND BAGS		
□ CONCERTINA		
<u>ADMINISTRATIVE</u>		
□ COMMO CARD		
☐ DRIVERS LICENSE / DISPATCH / 5988E OR 2404		
□ SIGNED CONVOY CHECKLIST		
□ VEHICLE TEAM CARDS (MEDEVAC, ROLLOVER, ETC)		